

How the average time in the Learning Module is calculated

The average time reflects the time the Learners spend in the Learning Module while completing the attempt.

If the Lerner starts the Learning Module and then makes a pause without leaving the browser session, the time counter will not be paused. The counter will continue tracking the time spent in the player.

If the Learner starts the Learning Module but closes the window, the time counter will be stopped. The time tracking will be resumed once the Learner is back to the Learning Module. In this case the average time shows the exact time the Learners spend in the Learning Modules.